

VIOLIN

Sonatina for Violin and Piano

for Peronnik Topp

Gary Bachlund

♩ = 80

1. *f*

3 *tr*

6 *tr* 3 3 3

10

12

14

16 3

18 3

21 *tr*

24

26

29

33

36

40

circa 1' 20"

♩ = 100

2.

5

10 *tr*

15

19 *non. ritardando* *tr*

23

29

35

41

47

Musical staff 47-53: Treble clef, key signature of two sharps (F# and C#). The staff contains a sequence of eighth and quarter notes with slurs. A dynamic marking of *f* (forte) is placed below the staff at measure 50. The staff ends with a double bar line.

54

Musical staff 54-59: Treble clef, key signature of two sharps. The staff contains a sequence of quarter and eighth notes with slurs.

60

Musical staff 60-65: Treble clef, key signature of two sharps. The staff contains a sequence of eighth notes with slurs, followed by a sixteenth-note triplet. The staff ends with a double bar line.

66

Musical staff 66-71: Treble clef, key signature of two sharps. The staff contains a sequence of quarter and eighth notes with slurs.

72

Musical staff 72-76: Treble clef, key signature of two sharps. The staff contains a sequence of eighth notes with slurs.

77

Musical staff 77-82: Treble clef, key signature of two sharps. The staff begins with a triplet of eighth notes, followed by quarter and eighth notes with slurs. The staff ends with a double bar line.

83

Musical staff 83-88: Treble clef, key signature of two sharps. The staff contains a sequence of quarter and eighth notes with slurs.

90

Musical staff 90-95: Treble clef, key signature of two sharps. The staff contains a sequence of eighth and quarter notes with slurs. A dynamic marking of *f* (forte) is placed below the staff at measure 94. The staff ends with a double bar line.

circa 1' 55"

appassionata

♩ = 80

ten.

3.

4

8

12

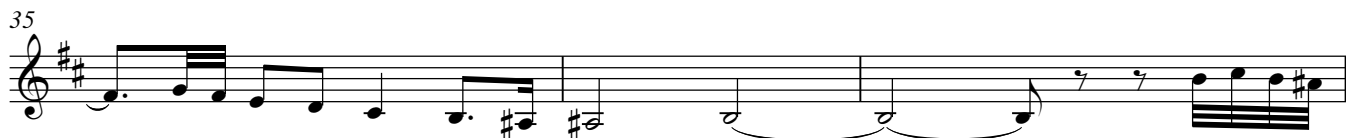
16

19

22

25

ritardando a tempo



circa 2' 20"

4. $\text{♩} = 80$
f

4 *ritardando*

8 $\text{♩} = 72$
f

11

14

17

20

23

26

29

32

tr

35

tr

38

41

tr

44

47

50

53

56



59



non ritardando

62



circa 1' 50"

20 III 2008
Aachen